

Johnne Tyson

johnnetee@johnnetee.com

www.johnneTEE.com

213.915.IN3D (4633)

917.673.2238

Objective:

To create engaging media and to be a part of a great team.

Experience:

Stereo Compositing/Finalling

Create cleanplates, rotos, stereo paint

- Stereo D

Stereo Compositing, second Team Lead

Create cleanplates, rotos, stereo Paint, familiarize new artists with pipeline/workflow, critique artists work before submitting to supervisor for approval.

- Legend 3D

Creative Director, Modeler, Animator, Simulation

- Dizzyrex

Created new designs for two characters, modeled, rigged, lighting, animation, DVD Authoring

- Skip and Daisy Educational Tools

Character Models, Environment models, animation, textures, QXEngine – Shipped Title

-Flying Tiger Mobile Entertainment

Character Animator for a shipped title

-Neowiz Entertainment

Character Animator, Character/environment modeler, Texture Artist, Compositor, audio editor, editor

- Mad Gerbil Animation Studios

Character Animator, 3d Modeler, texture artist

- filmworks/FX Inc.

Character Animator

– Work-a-holics Studios

Character Animator, Motion Graphics Animator, Video Editor “Our Time Together”

- Full Armor Ministries

Environment Modeler, camera editor “Check Us Out”

- EDMC Learning Resource Center

Education:

Media Arts/Animation (Bachelor of Science)

Art Institute of California 2009

Computer Integrated Design\Graphics (Associate of Science)

Liberal Arts w/ Literature Emphasis (Associate of Arts)

Victor Valley College 2007

Musical Theater Program American Musical\Dramatic Academy (NYC)

1998

Qualifications:

- Knowledge and execution of the principles of Animation
- meets deadlines on time
- articulates feedback clearly
- Receives critiques well
- Background in theater arts including dramatic, comedic and musical
- Works well in a team environment
- Public speaking skills
- Loves helping others
- Good Trouble shooting
- works well under pressure

Technical Competencies:

Nuke

Maya

3DS Max

SoftImage\XSI

Flash

Adobe Creative Suite – Photoshop, After Effects, Premiere Pro, Soundbooth, Dreamweaver

Digicel Flipbook

Sony Vegas\Movie Studio

Final Cut Pro

Pro Tools

Minesweeper

Skills:

Strong Problem solving skills

Stereo/2D compositing

Stereo/2D painting

roto

2D\3D animation

Flash Animation

Stop-Motion Animation

Modeling

Rigging

Sculpting

Video Editing

Acting\Singing\Dancing, Voice Over

Costume Design\Sewing

Bartending

Computer Troubleshooting Organizational Skills

Microsoft Office

Tae Kwon Do